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Subject: A FEW QUESTIONS

Posted by [spreegem](#) on Tue, 15 Apr 2003 00:26:56 GMT

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#1 Is there a way to take an existing Renegade level ex. C&C\_Volcano and put it back into Gmax so I can edit it??

#2 How do I make bots in a level using commando?? Like bot spawners that spawn Minigunners for example??

#3 I've made a level in RenX and saved it as a W3d. So how do I then open it up in commando so that I can put spawners and stuff in it??

#4 I've made a bunker for use in renegade using RenX. How do I put it in commando so that all I have to do is find it in the presets tree then press make to create it in the level??

#5 How do I make turrets using commando?? I've already found them in the preset tree, created, and positioned them where I want them. But when I load up the level in Renegade I don't see them where I put them. I'm talking about like those Nod base defence turrets, not the controllable ones.

THANK YOU FOR ANY OF YOUR HELP WITH ANY OF THESE QUESTIONS I REALLY APPRECIATE IT.

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Subject: Re: A FEW QUESTIONS

Posted by [Halo38](#) on Tue, 15 Apr 2003 00:50:23 GMT

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Renhelp

<http://modx.renevo.com/RenHelp1.9.zip>

Should get you started with all except the first question, use the W3D importer for that can't remember the link but Dante should know.

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Subject: A FEW QUESTIONS

Posted by [maytridy](#) on Tue, 15 Apr 2003 02:37:04 GMT

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# 1: Use the xcc mixer, and the W3D importer to get anything you want.

# 2: RenHelp

# 3: More RenHelp

# 4: You really need RenHelp.

# 5: Did i mention RenHelp?

#'s 2-5 are all answered in RenHelp. Get it at DAnte's mod exchange:  
<http://modx.renevo.com/index.php?s=a570214897c055177581593e29b66d0b>

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Subject: A FEW QUESTIONS  
Posted by [spreegem](#) on Tue, 15 Apr 2003 13:25:41 GMT  
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Is there a tutorial on how too do the first thing??? If not then what is the xcc mixer, and w3d.  
importer

WOW!!! THAT HELPED ALOT WITH THE OTHER QUESTION THANK YOU FOR HELP  
WITH HELPING ME GET THE REN HELP

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Subject: A FEW QUESTIONS  
Posted by [Halo38](#) on Tue, 15 Apr 2003 15:51:43 GMT  
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I don't have a clue about the links for xcc mixer or the W3D importer i think i done a forum search  
and found the original post (W3D importer) it wasn't too long ago i think it was on someones FTP

As for 'XCC Mixer' do a search on yahoo/google it's isn't hard to find at all as it has it's own  
website.

Dante could help you with the links to the W3D as it has been released through him.

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Subject: A FEW QUESTIONS  
Posted by [spreegem](#) on Tue, 15 Apr 2003 16:17:05 GMT  
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OK THANKS HALO38, AND MAYTRIDY THAT HELPED ALOT

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