

---

Subject: Icestone Studios

Posted by [cheesesoda](#) on Fri, 18 Apr 2003 01:10:31 GMT

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Hello there, I am contacting u because I am co-owner of Icestone Studios , we are a group of developers based around the world and we have produced modifications for C&C Renegade and C&C Generals , <http://planetcnc.com/dcm0d> is out Desert Conflict Renegade Mod, <http://cncwarpath.co.uk> our WW2 Warpath Mod, we now want to go a step further and create a FPS game based on any GPL engine possible

We will need the following:

5-6 Modellers

3 Skin/Texture Artist

3 Coders with skills in C++

2 Musicians

If you are interested please send back your profile, which should include some of your work and tell us about you the best you can.

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Subject: Icestone Studios

Posted by [Deafwasp](#) on Fri, 18 Apr 2003 01:15:42 GMT

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I like that desert conflict stuff.

---

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Subject: Icestone Studios

Posted by [laeubi](#) on Fri, 18 Apr 2003 10:38:54 GMT

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I'm intrested.

You can see some of my work at: <http://www.laeubi.de>

Wht i can do: Webpage, Grafik, Modeling (best buildings)

---

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Subject: Icestone Studios

Posted by [Sir Phoenixx](#) on Fri, 18 Apr 2003 14:13:40 GMT

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Hmmm...

What is the game about? Theme?

And I might be interested in modeling for you, you can refer to my signature for a few of the things

---

I've done recently. You can e-mail me and I'll send you the complete list of almost everything I've done.

---

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Subject: Icestone Studios  
Posted by [Aircraftkiller](#) on Fri, 18 Apr 2003 14:50:24 GMT  
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Great, another "Studio" of people who will never do anything.

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Subject: Icestone Studios  
Posted by [lmdgr8one](#) on Fri, 18 Apr 2003 14:56:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Subject: Icestone Studios  
Posted by [England](#) on Fri, 18 Apr 2003 15:36:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

AircraftkillerGreat, another "Studio" of people who will never do anything.

ACK, serious STFU - your too fukin negative.

---

---

Subject: Icestone Studios  
Posted by [Cebt](#) on Fri, 18 Apr 2003 17:08:10 GMT  
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---

ack you can see that they made something they are almoast done with the desert conflict mod

---

---

Subject: Icestone Studios  
Posted by [maytridy](#) on Fri, 18 Apr 2003 17:19:05 GMT  
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---

Yeah, Cebt is right, Ack. Their mod is almost done, and I gotta say....it's better than the Ren Alert mod.

---

---

Subject: Icestone Studios  
Posted by [Aircraftkiller](#) on Fri, 18 Apr 2003 17:39:19 GMT

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Right, it's so much better... That's why it doesn't have a nine month development time and a guy who can actually model characters, vehicles, and skin them himself plus make his own textures unlike 99% of the community.

They're also doing heightfield maps, and using Medal of Honor textures in them. Strike one up for ingenuity in modifications. :rolleyes:

---

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**Subject: Icestone Studios**  
Posted by [Cebt](#) on Fri, 18 Apr 2003 17:44:06 GMT  
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so what if they dont have that the mod looks really good and promising and it looks BETTER than renalert and THATS what matters, not how much stuff a guy can make

---

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**Subject: Icestone Studios**  
Posted by [Aircraftkiller](#) on Fri, 18 Apr 2003 17:49:47 GMT  
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A few people saying it's better hardly makes it better. Indeed, saying something is better doesn't make it so.

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**Subject: Icestone Studios**  
Posted by [cheesesoda](#) on Fri, 18 Apr 2003 18:44:21 GMT  
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ACK, you flaming fucktard, you have no clue where we're coming from. Look into what we're about before you go saying that we're "another "Studio" of people who will never do anything." And for everyone who has offered to help, I appreciate it.

---

---

**Subject: Icestone Studios**  
Posted by [Aircraftkiller](#) on Fri, 18 Apr 2003 18:47:53 GMT  
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---

I already looked into both of your modifications long ago.

I'm not impressed with either. Neither is most of the community, which is why they're so barely known.

---

---

Subject: Icestone Studios

Posted by [cheesesoda](#) on Fri, 18 Apr 2003 18:53:00 GMT

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---

Look into our company, not just the modifications. We are looking to hire in professional help and just offering some spots to our fellow Renegade Gamers. I for one havn't worked on either mod that we have supported nor have I had a chance to beta test yet either. Those modifications were done started before we had become organized. These mods are just stepping stones to what we are going to accomplish on our games. If you would like to help we would appreciate it, but if you're just going to flame us, then I would rather you not bother us.

---

Subject: Icestone Studios

Posted by [Aircraftkiller](#) on Fri, 18 Apr 2003 18:59:34 GMT

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Your company? You don't have any sort of business license from the US government. You don't have any way to generate revenue from retail games as anything you make is non-sellable.

You're fooling yourselves.

---

Subject: Icestone Studios

Posted by [cheesesoda](#) on Fri, 18 Apr 2003 19:05:13 GMT

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---

As of the moment we are not a company, but I am not foolish to believe that just because we say so, that it makes us a company. We are just in the organization part of it and are asking if anybody is interested in our projects when we become licensed, funded, etc...

---

Subject: Icestone Studios

Posted by [Aircraftkiller](#) on Fri, 18 Apr 2003 19:06:08 GMT

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---

We'll see how you end up.

\$20 says you end up like "Polymods" did.

---

Subject: Icestone Studios

Posted by [Sparxxx](#) on Fri, 18 Apr 2003 19:28:58 GMT

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---

Hey, who said that the DCmod is part of your company?

---

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Subject: Icestone Studios

Posted by [bigwig992](#) on Fri, 18 Apr 2003 19:41:00 GMT

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---

DC mod isnt even close to being as good, or better then Ren Alert. Ren Alert has buildings, MANY tanks (compared to DC's 5?), MANY infantry (DC has no new infantry), and, the maps are gigantic in Ren Alert. I know it looks fun and all because of everything going on in Iraq, but look at the difference in quality, effort, and features. Ren Alert was built from SCRATCH. All DC has is acouple new tanks, and some maps. Saying that DC was better then Ren Alert was a very, very dumb satement.

---

Subject: Icestone Studios

Posted by [cheesesoda](#) on Fri, 18 Apr 2003 19:56:37 GMT

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---

As I wrote earlierIf you would like to help we would appreciate it, but if you're just going to flame us, then I would rather you not bother us.

---

Subject: Icestone Studios

Posted by [cheesesoda](#) on Fri, 18 Apr 2003 19:58:28 GMT

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---

I didn't say it was a part of our company. I take it from what genocide told me to post, that it was something to show what some things a few of the people did on the mod that I guess are helping us out. Again, I am not totally sure, you'll need to talk to him about it.

---

Subject: Icestone Studios

Posted by [Cebt](#) on Fri, 18 Apr 2003 22:10:16 GMT

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bigwig its not always the quality that makes a game/mod good its the gameplay that makes the most difference

---

Subject: Icestone Studios

Posted by [maytridy](#) on Fri, 18 Apr 2003 22:50:41 GMT

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---

Quote:bigwig its not always the quality that makes a game/mod good its the gameplay that makes the most difference

Exactly. Well said, Cebt. That is the reason i was not impressed with Ren Alert. I did not enjoy the gameplay. However, the tanks and building were very well done.

---

---

Subject: Icestone Studios  
Posted by [Deafwasp](#) on Fri, 18 Apr 2003 23:09:42 GMT  
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---

Argument ender: Has anyone actually played it to judge it?

And I have full confidence that the final version of Ren Alert will own all.

---

---

Subject: Icestone Studios  
Posted by [PiMuRho](#) on Sat, 19 Apr 2003 05:58:27 GMT  
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---

AircraftkillerRight, it's so much better... That's why it doesn't have a nine month development time and a guy who can actually model characters, vehicles, and skin them himself plus make his own textures unlike 99% of the community.

They're also doing heightfield maps, and using Medal of Honor textures in them. Strike one up for ingenuity in modifications. :rolleyes:

I hope that people are aware that if you use assets from any other game in a mod without express permission from the copyright owners, you're in for a world of trouble.

---

---

Subject: Icestone Studios  
Posted by [Cebt](#) on Sat, 19 Apr 2003 09:05:00 GMT  
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---

that wouldn't be a problem since MOH is a EA creation and that is renegade sort of too since westwood was owned by EA

---

---

Subject: Icestone Studios  
Posted by [PiMuRho](#) on Sat, 19 Apr 2003 09:34:37 GMT  
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---

Um....it is still a problem. You are not permitted to redistribute parts of a game without the owner's permission. That includes textures, sounds, models, maps, anything. The fact that it's the same publisher makes no difference.

If you use MoH textures in your mod without permission, then it is piracy. You are giving away parts of MoH.

---

---

Subject: Icestone Studios  
Posted by [flashcar1](#) on Sat, 19 Apr 2003 11:05:01 GMT

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AircraftkillerWe'll see how you end up.

\$20 says you end up like "Polymods" did.

i class that as an insult. i am/was part of that team, go play the racing map. its the first of the kind, u try and map a good racing map, from nothing with only 4 people who dont have much skills. it turned out well.

---

---

Subject: Icestone Studios

Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 12:56:33 GMT

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Subject: Icestone Studios

Posted by [Sir Phoenixx](#) on Sat, 19 Apr 2003 14:01:00 GMT

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---

Cebtthat wouldnt be a problem since MOH is a EA creation and that is renegade sort of too since westwood was owned by EA

Actually that would be a problem, It's up to EA to rather or not to stop people from using materal from other EA games in mods. They had chosen to let people use materal from other CnC games in Renegade, but this doesn't mean that they'll let you use materal from any/every EA game.

---

---

Subject: Icestone Studios

Posted by [PiMuRho](#) on Sat, 19 Apr 2003 14:37:20 GMT

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---

You gained full funding for a game based on two unreleased mods? I'm impressed.

---

---

Subject: Icestone Studios

Posted by [Aircraftkiller](#) on Sat, 19 Apr 2003 14:38:22 GMT

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ROFL

---

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Subject: Icestone Studios

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Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 15:39:11 GMT

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Subject: Icestone Studios

Posted by [PiMuRho](#) on Sat, 19 Apr 2003 16:11:00 GMT

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---

CNCWarpathWhat are you talking about, we have funding for the game, not for the mods u asshole.

Wow ack laughs, its his birthday

Thanks for the unwarranted abuse. Now can you go and read what I said again?

To make it easier, I'll explain.

Quote:You gained full funding for a game based on two unreleased mods? I'm impressed.

Now, look at the words "based on". See them? Good.

Nowhere did I say that you had funding for the mods. I was expressing surprise that you secured funding for a commercial game, when you only have two unreleased mods as your portfolio.

---

---

Subject: Icestone Studios

Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 16:59:23 GMT

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Subject: Icestone Studios

Posted by [Sir Phoenixx](#) on Sat, 19 Apr 2003 18:42:35 GMT

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---

CNCWarpathWe didnt need funding for the mods as it was un nessasary, as soon as we chose to devlop the game, we already had funding to use.

No one said anything about you having/needed funding for those mods. :rolleyes:

Lol... How many times does it need to be quoted before it sinks in?

PiMuRhoCNCWarpathWhat are you talking about, we have funding for the game, not for the mods u asshole.

---

Wow ack laughs, its his birthday

Thanks for the unwarranted abuse. Now can you go and read what I said again?

To make it easier, I'll explain.

Quote:You gained full funding for a game based on two unreleased mods? I'm impressed.

Now, look at the words "based on". See them? Good.

Nowhere did I say that you had funding for the mods. I was expressing surprise that you secured funding for a commercial game, when you only have two unreleased mods as your portfolio.

"Wow, you're getting funding and with only 2 mods to show your team's work."

---

Subject: Icestone Studios

Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 18:50:50 GMT

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Subject: Icestone Studios

Posted by [DarkOmen](#) on Sat, 19 Apr 2003 20:37:42 GMT

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how can you call DS your mod ? i've never heard from sparxxx that you've done something on it  
....

furthermore as i know the mod was just a quick idea and is stopped again , for another mod.  
:rolleyes:

i don't think that your "studio" will have any effort, you want to start a "company" without any  
experience on that,  
:rolleyes:

---

Subject: Icestone Studios

Posted by [Cebt](#) on Sat, 19 Apr 2003 21:39:17 GMT

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Quote:Actually that would be a problem, It's up to EA to rather or not to stop people from using  
material from other EA games in mods. They had chosen to let people use material from other  
CnC games in Renegade, but this doesn't mean that they'll let you use material from any/every  
EA game.

ok i wont argue with ya there since i dont know for sure

---

---

Subject: Icestone Studios

Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 22:30:08 GMT

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---

Subject: Icestone Studios

Posted by [Aircraftkiller](#) on Sat, 19 Apr 2003 23:30:05 GMT

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---

That's a good way to gain stature for yourself, Genocide. Insult a community member who's done more than you have...

Wait, aren't you the guy who faked his own death?

---

---

Subject: Icestone Studios

Posted by [bigwig992](#) on Sat, 19 Apr 2003 23:43:55 GMT

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---

AircraftkillerThat's a good way to gain stature for yourself, Genocide. Insult a community member who's done more than you have...

Wait, aren't you the guy who faked his own death?

Oh yeah! Bastard, you had too many people worried, some people even posted up poems for you. Damn, why would you do such a thing?

---

---

Subject: Icestone Studios

Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 23:44:03 GMT

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---

Subject: Icestone Studios

Posted by [Aircraftkiller](#) on Sat, 19 Apr 2003 23:46:08 GMT

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---

I don't believe it.

---

---

Subject: Icestone Studios

Posted by [CNCWarpath](#) on Sat, 19 Apr 2003 23:48:46 GMT

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Subject: Icestone Studios

Posted by [Vitaminous](#) on Sun, 20 Apr 2003 00:23:45 GMT

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Augh ,why are you insulting one of my clients.

Don't think that the Gaming Studio will suck

Glitch.NET - DESIGNS as designed all this.

If you think that this sucks, you have a serious problem.

---

---

Subject: Icestone Studios

Posted by [Imdgr8one](#) on Sun, 20 Apr 2003 00:47:22 GMT

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ROFL Aprime

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Subject: Icestone Studios

Posted by [Vitaminous](#) on Sun, 20 Apr 2003 00:49:11 GMT

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---

huh-oh, what's wrong with you, little network staff?

---

---

Subject: Icestone Studios

Posted by [Imdgr8one](#) on Sun, 20 Apr 2003 00:53:52 GMT

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---

Quote:If you think that this sucks, you have a serious problem.

Just reminded me of the little talk we had last nite about me getting hosted .  
It's Ownage.....

---

---

Subject: Icestone Studios  
Posted by [CNCWarpath](#) on Sun, 20 Apr 2003 00:54:14 GMT  
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Subject: Icestone Studios  
Posted by [Vitaminous](#) on Sun, 20 Apr 2003 01:00:22 GMT  
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oy.  
I told him the same thing yesterday.  
lol.

---

---

Subject: Icestone Studios  
Posted by [Imdgr8one](#) on Sun, 20 Apr 2003 01:12:54 GMT  
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---

Aprime, I never thought it'd be that good f00!

---

---

Subject: Icestone Studios  
Posted by [Madtone](#) on Sun, 20 Apr 2003 02:52:43 GMT  
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---

i might be intrested.

just take a look at my signature for models i have done link, and my skills are listed below.

---

---

Subject: Icestone Studios  
Posted by [Aircraftkiller](#) on Sun, 20 Apr 2003 02:58:39 GMT  
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---

Genocide, while you might not give a damn if others care that you faked your death, a lot of people did and still do.

---

That's the only reason you're hiding under that CNCWarpath nickname, because you know the Genocide nickname is on everyone's shitlist.

---

---

Subject: Icestone Studios  
Posted by [CNCWarpath](#) on Sun, 20 Apr 2003 03:10:45 GMT  
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Subject: Icestone Studios  
Posted by [Aircraftkiller](#) on Sun, 20 Apr 2003 03:12:22 GMT  
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---

That's real professional, son. I'm sure your creditors would like to see you posting such derogative, fake, things on a public message board.

---

---

Subject: Icestone Studios  
Posted by [CNCWarpath](#) on Sun, 20 Apr 2003 03:14:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Subject: Icestone Studios  
Posted by [Aircraftkiller](#) on Sun, 20 Apr 2003 04:42:08 GMT  
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---

Right.

---

---

Subject: Icestone Studios  
Posted by [Javafx](#) on Sun, 20 Apr 2003 05:43:48 GMT  
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---

CNCWarpathYes and they will laugh in ur face, hey they may even spit in it too!

Sorry champ, ad hominem doesn't win arguements.

---

---

Subject: Icestone Studios

---

Posted by [CNCWarpath](#) on Sun, 20 Apr 2003 11:45:35 GMT

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Subject: Icestone Studios

Posted by [Sparxxx](#) on Sun, 20 Apr 2003 12:13:43 GMT

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---

Subject: Icestone Studios

Posted by [Sir Phoenixx](#) on Sun, 20 Apr 2003 12:46:55 GMT

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CNCWarpath, how could you get funding? Why would anyone, in there right mind (not held at gun point), fund a raving, idiotic little child? :rolleyes:

What, did you fool your parents into giving you a raise on your allowance?

---

---

Subject: Icestone Studios

Posted by [BrYaN\\_USMC](#) on Sun, 20 Apr 2003 16:56:03 GMT

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Imao

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Subject: Icestone Studios

Posted by [Vitaminous](#) on Sun, 20 Apr 2003 17:04:50 GMT

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ALL TOGHETER NOW.

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Subject: Icestone Studios

Posted by [cheesesoda](#) on Sun, 20 Apr 2003 22:18:30 GMT

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I find that this is unacceptable, this was not intended to happen in this post (as does most flaming). ACK seemed to find this thread to be one where he could let loose with his immature flaming, which only begot more flaming (I feel as if he planned it...ACK...planning for it to happen??? ). As I had my share of flaming in this topic...which as I can recall is only calling ACK a fucktard. I left this thread alone hoping that flaming would be exempt from this thread...I was HORRIBLY mistaken. Once again I appreciate all of whom have offered to help.

---

---

Subject: Icestone Studios

Posted by [Aircraftkiller](#) on Mon, 21 Apr 2003 00:01:46 GMT

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---

da\_shizl find that this is unacceptable, this was not intended to happen in this post (as does most flaming). ACK seemed to find this thread to be one where he could let loose with his immature flaming, which only begot more flaming (I feel as if he planned it...ACK...planning for it to happen??? ). As I had my share of flaming in this topic...which as I can recall is only calling ACK a fucktard. I left this thread alone hoping that flaming would be exempt from this thread...I was HORRIBLY mistaken. Once again I appreciate all of whom have offered to help.

You know, if you really didn't want to flame anyone, you wouldn't be saying anything about said flaming...

But that's okay, you're a hypocrite just like the rest.

---

---

Subject: Icestone Studios

Posted by [Deafwasp](#) on Mon, 21 Apr 2003 00:06:45 GMT

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---

Ack said:

"Great, another "Studio" of people who will never do anything."

You could have said "yeah ok... :rolleyes:"

And ignored him. but you decided to make it into a flame war.

---

---

Subject: Icestone Studios

Posted by [cheesesoda](#) on Mon, 21 Apr 2003 01:26:26 GMT

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---

Yeah...I'll admit that I instigated this, but I was just trying to defend myself and my "company." I was wrong in saying he's a fucktard, but he's wrong in SOO many other places there's no one instance that I can point out. I, unlike others, have realized my mistake and have moved past this.

---

Now I am not posting this to make it seem like I think I am the better person. I am appologizing, although I find that genocide should appologize as well, I am not speaking for him and he has to make that decision by himself and I will continue to be on his side. ACK can flame me all he wants, and if he continues to do so, my opinion of him will diminish. If I should find him to be no more worthy than the dog shit on my lawn, then so be it! If that is true, it SHALL NOT be my fault that I feel that way, but be his because of his own actions.

P.S. CORRECTION: I reread my post, I didn't flame ACK, I called him a fucktard and told him to look into what was going on, I didn't say, "Your maps and mods suck..." as so many people do...I just simply called him a fucktard, yet it was still wrong.

---

---

Subject: Icestone Studios  
Posted by [Aircraftkiller](#) on Mon, 21 Apr 2003 01:29:09 GMT  
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---

If you mattered to me in the slightest, I might actually consider acting different.

Alas, you don't. Neither does your opinion.

---

---

Subject: Icestone Studios  
Posted by [cheesesoda](#) on Mon, 21 Apr 2003 01:41:31 GMT  
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---

As I appologized, ACK still found it necessary to flame. I feel that I've made my share of mistakes and I have no problem admitting to it, but I assure you that I am non-deserving of being flamed. Your opinions may differ. Seriously, I had always respected ACK up until a couple weeks ago. I had no reason to be arguing with him, but it has come to my attention that he doesn't deserve, nor does he want my respect and that is fine with me. Just one question ACK...What makes you have the ability to view people as you wish and express it with everyone in a manner that is non fitting??? Not saying that you are not intitled to your opinion, in which you do as we all do, but you feel that you have been divinely inspired to speak out and flame.

---

---

Subject: Icestone Studios  
Posted by [Sir Phoenixx](#) on Mon, 21 Apr 2003 02:04:41 GMT  
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---

da\_shizYeah...I'll admit that I instigated this, but I was just trying to defend myself and my "company." I was wrong in saying he's a fucktard, but he's wrong in SOO many other places there's no one instance that I can point out. I, unlike others, have realized my mistake and have moved past this. Now I am not posting this to make it seem like I think I am the better person. I am appologizing, although I find that genocide should appologize as well, I am not speaking for him and he has to make that decision by himself and I will continue to be on his side. ACK can flame me all he wants, and if he continues to do so, my opinion of him will diminish. If I should find him to be no more worthy than the dog shit on my lawn, then so be it! If that is true, it SHALL NOT be

my fault that I feel that way, but be his because of his own actions.

P.S. CORRECTION: I reread my post, I didn't flame ACK, I called him a fucktard and told him to look into what was going on, I didn't say, "Your maps and mods suck..." as so many people do...I just simply called him a fucktard, yet it was still wrong.

CORRECTION: Saying "You're a fucktard" is flaming.

---

---

Subject: Icestone Studios  
Posted by [PsycoArmy](#) on Mon, 21 Apr 2003 14:38:40 GMT  
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---

This is the worst forum i have ever been in u fukcing retards! All of us!

STFU and continue your fucking Mods.

---

---

Subject: Icestone Studios  
Posted by [CNCWarpath](#) on Mon, 21 Apr 2003 16:00:21 GMT  
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I apologise to all the members in this forum , not including aircraftkiller as he invaded the forum and started un nesarary posts.

I will now stop posting here now as this has become a flame haven, all those that are intrested please PM me , thankyou.

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Subject: Icestone Studios  
Posted by [Vitaminous](#) on Mon, 21 Apr 2003 16:04:05 GMT  
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CNCWarpathI appologise to all the members in this forum , not including aircraftkiller as he invaded the forum and started un nesarary posts.

I will now stop posting here now as this has become a flame haven, all those that are intrested please PM me , thankyou.

Guys, igniore him when he flames you, that's all, don't start a 3 page long bull.

Both ack and you are responsible for this flame war.

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Subject: Icestone Studios  
Posted by [Javaxcx](#) on Mon, 21 Apr 2003 17:48:08 GMT

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Why is everyone spelling "apologize" with two p's?

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