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Subject: \*Renegade Skirmish Tool\*

Posted by [npsmith82](#) on Wed, 23 Apr 2003 19:34:06 GMT

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Many more people are joining the Renegade community every day.  
Frequently, one of the first questions they ask is ;

Quote:"How do i change the multiplayer practice map?"

This simple application makes it easy to change the gameplay settings of the practice mode and enables you to add your own maps.

EDIT: I've just found out that Dante made a similar tool for this around June of 2002 - I just tried to find it but all of the links were unavailable. So... as i've created the program already, i will still go ahead and release it.

Download : <http://www.spliff.wideboys.co.uk/files/vb/RenSkirmish.htm>

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Subject: \*Renegade Skirmish Tool\*

Posted by [DBB](#) on Wed, 23 Apr 2003 19:59:03 GMT

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Nice job bro! Too bad I wont be using it.....but it still looks sweet

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Subject: \*Renegade Skirmish Tool\*

Posted by [philip67](#) on Wed, 23 Apr 2003 20:21:32 GMT

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nice one bruv!

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Subject: \*Renegade Skirmish Tool\*

Posted by [Majiin Vegeta](#) on Wed, 23 Apr 2003 20:51:59 GMT

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indeed it is very nice..  
great work as usual

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Subject: \*Renegade Skirmish Tool\*

Posted by [L3f7H4nd3d](#) on Thu, 24 Apr 2003 02:42:51 GMT

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Multiplayer practice is teh suck.

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Subject: \*Renegade Skirmish Tool\*  
Posted by [Halo38](#) on Sun, 27 Apr 2003 11:19:44 GMT  
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Perfect!! just what the student away from home and his broadband connection needs!!

It's great fun seeing what insane challenges I can set myself against AI with the lack of WOL,  
Cheers! :thumbsup: :thumbsup: :thumbsup: :thumbsup:

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Subject: \*Renegade Skirmish Tool\*  
Posted by [bigejoe14](#) on Mon, 28 Apr 2003 04:06:34 GMT  
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Muy Bien! Viva La Renegade!!!

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Subject: \*Renegade Skirmish Tool\*  
Posted by [Sk8rRIMuk](#) on Mon, 28 Apr 2003 18:36:21 GMT  
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Another qualtiy application by npsmith .

When you gonna release the other one you did before this?

-Sk8rRIMuk

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Subject: Who neds MP Practice?.....  
Posted by [tarsonis9](#) on Tue, 29 Apr 2003 14:01:26 GMT  
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If you don't wanna hassle with that program, and fancy some nice AI killing games, simply get any AI map, put it into data directory, and start renegade. Then simply go to Multiplayer LAN, click host, and set the amount of players to one, and choose the AI map you put in. It will start the game like MP practice!

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Subject: \*Renegade Skirmish Tool\*  
Posted by [coolmant](#) on Tue, 29 Apr 2003 16:55:01 GMT

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Are there any other AI maps then the 3 that are on the Dante's Exchange? If there are where can I find them? Thanks.

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Subject: \*Renegade Skirmish Tool\*  
Posted by [npsmith82](#) on Tue, 29 Apr 2003 22:21:47 GMT  
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coolmantAre there any other AI maps then the 3 that are on the Dante's Exchange? If there are where can I find them? Thanks.

C&C\_City\_AI,  
C&C\_Field\_AI,  
C&C\_Complex\_AI,  
C&C\_Walls\_AI,  
C&C\_Under\_AI (modified for online play).

All downloadable from RenEvo.

<http://modx.renevo.com/showthread.php?s=&threadid=254>

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Subject: \*Renegade Skirmish Tool\*  
Posted by [coolmant](#) on Wed, 30 Apr 2003 01:45:50 GMT  
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Okay thanks. Is that all the AI maps available?

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Subject: \*Renegade Skirmish Tool\*  
Posted by [npsmith82](#) on Wed, 30 Apr 2003 05:09:52 GMT  
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coolmantOkay thanks. Is that all the AI maps available?

I believe so, yes.

Speak nicely to Dante and maybe he'll release the remaining maps.

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