
Subject: Early BETA testers, want to test mini maps?
Posted by [Captkurt](#) on Fri, 20 Jun 2003 22:37:00 GMT
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I've got two BF42 type buildings that I've built that I'm willing to put out as a mini map just for those that have an interest in maps of this era, you can get and check out "in game" the destruction" of some of the buildings. These buildings still need to have the pictures within the PT's changed, and maybe some other miner details but they are battle test ready, the terrain is not the actual terrain you will find in the final maps, this is only a zipped package of two .mix mini maps. Each building has at least one purchase terminal that is used by the enemy, email me if you'd like it and I'll email

Captkurt@cox-internet.com for your copy today. File size is about 14 meg.
or 7.4 meg each. there are two files/maps. both are in .mix format.

Subject: Early BETA testers, want to test mini maps?
Posted by [Captkurt](#) on Sat, 21 Jun 2003 04:28:59 GMT
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I had tried to keep up with the emails of this or these files, but could not. my email is only 10 meg in size, and for one reason or another, every time I tried to upload a batch of them out, it would come back to me saying email too large for box or something close to that.

So here's the latest.

The file has been uploaded to it's new home, and I am now awaiting for their reply telling me it's new Download url. then, ASAP I will get back to you guys and let you know where you can download the files for your testing of two of the BF42 buildings. Its now back to being one .zip file with two mini .mix maps in it. Size is about 15meg in size. If this is a problem, let me know and I can break them up and re-submit them in two separate files.

But as we speak, I don't know what the download URL is but will soon, since it's late Friday night, it may be tomorrow or even Monday, before they get back to me. but in any case, I will post here and emails to you guys letting you know where you can get the files. And again, thank you for your help in this Beta testing, you're names will be added to the readme file when the final maps come out.

Subject: Early BETA testers, want to test mini maps?
Posted by [bigwig992](#) on Sat, 21 Jun 2003 06:15:32 GMT
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Why not just use ModX?

Subject: Early BETA testers, want to test mini maps?
Posted by [Captkurt](#) on Sat, 21 Jun 2003 13:20:32 GMT

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bigwig992Why not just use ModX?

give me a link, and I'll look into it.

Subject: Early BETA testers, want to test mini maps?
Posted by [ohmybad](#) on Sat, 21 Jun 2003 13:37:12 GMT
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<http://modx.the-pitts.net>

Subject: Early BETA testers, want to test mini maps?
Posted by [Captkurt](#) on Sat, 21 Jun 2003 16:45:39 GMT
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ohmybad<http://modx.the-pitts.net>

Thanks man. their up or at least one of them is, I'm doing something else now, and then will put the other one up as well. and thanks again.

so any one that would like to test these can get the BF42 Weapons factory here
<http://modx.the-pitts.net/showthread.php?s=&threadid=386>

And the BF42 Air Strip Here <http://modx.the-pitts.net/showthread.php?s=&threadid=389>

But if you want your name in the readme at the final stages as a Beta Tester, you MUST send me an e-mail to let me know that your Beta testing it, and give me back some feed back. later there will be more Testing to do. Please read the Readme that comes with the files.

Subject: Early BETA testers, want to test mini maps?
Posted by [BlckEyesU](#) on Sat, 21 Jun 2003 22:13:09 GMT
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Yo captkurt its me p14sm4man! if u want more info on the mod, go to
http://www.geocities.com/aod_konoko then click the link j4295602's Site then go to mods and look for captkurt's topic

Subject: Early BETA testers, want to test mini maps?
Posted by [Captkurt](#) on Sun, 22 Jun 2003 14:14:41 GMT
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There seems to of been a problem with the download of the Airstrip, but the problem is now resolved. you can now use the above link. or this link here
<http://modx.the-pitts.net/showthread.php?s=&threadid=389>
