
Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Lynqoid](#) on Wed, 16 Jul 2003 18:52:45 GMT
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ok after alot of contemplating over textures and votes of textures ect, i have decided to just finish my map and let the people flame me for its "fucked up abandoned mansion" look

oh well here it is.

http://susr.sdsites.net/downloads/C&C_Mall.zip

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [ohmybad](#) on Wed, 16 Jul 2003 19:21:39 GMT
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Everything is a bit blocky, and I think everything is a bit out of porportions.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Wild1](#) on Wed, 16 Jul 2003 19:49:55 GMT
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Downloading it righ now! Sweet man!

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [lmdgr8one](#) on Wed, 16 Jul 2003 19:53:45 GMT
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So much potential this map had.....so big of a dissappointment.....

Subject:

Posted by [Lynqoid](#) on Wed, 16 Jul 2003 19:54:28 GMT
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yea such a shame :S

u are welcome to finish it if u want.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Wild1](#) on Wed, 16 Jul 2003 20:01:43 GMT
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Like I always say: "Good Idea, bad execution".

I'm glad my name isn't on that list.

Sorry about that.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [pulverizer](#) on Wed, 16 Jul 2003 20:12:07 GMT
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hey Lynqoid, I help you fixing the map

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Vitaminous](#) on Wed, 16 Jul 2003 20:47:52 GMT
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My name is on it... :/
I think we need to remake it...Seriously...It looks lame...I wasn't impressed with the firsts screenshots. Now I'm extremely disapointed...

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [General Havoc](#) on Wed, 16 Jul 2003 20:50:58 GMT
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The main structure of the map (geometry) is not too bad but it needs to be re textured and a lot of objects added. Currently it is a bit boring in the shops, you should have objects in them. Also pickups would be nice around the maps. It is easy to mod a temp preset and make a spawner to spawn chosen objects. With more work it could be a good map.

_General Havoc

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Havocman](#) on Wed, 16 Jul 2003 21:22:09 GMT
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Before people go Asking. If it's in, The Music In the Mall Is

"Flameing Lips"

Safty Dance didn't get in on time.

Subject:

Posted by [Lynqoid](#) on Wed, 16 Jul 2003 21:30:24 GMT

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guys the map is yours.... u have the right to do whatever u want to it

if u need any help..... errr actually no u can do it on ur own like i did, yet no doubt it will be alot better.

Subject: THE SHOPPING MALL IS RELEASED!

Posted by [Wild1](#) on Wed, 16 Jul 2003 21:38:27 GMT

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Its alright, it was a good start. Hell, I wish I COULD make maps.

Subject: THE SHOPPING MALL IS RELEASED!

Posted by [Havocman](#) on Wed, 16 Jul 2003 21:42:35 GMT

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ok it looks like we can redo some of the rooms. Adding Walls. and what not.

This Was Released Too Early. WAAAAAY Too Early. K. Someone will have to take over the Fixing the stores. Ill Take over placeing Sounds, Music. Then Uh. Other people, can uh.. someone fill me in here.

Subject: ...

Posted by [Lynqoid](#) on Wed, 16 Jul 2003 21:44:00 GMT

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lemme know who wants renx files ect

Subject: THE SHOPPING MALL IS RELEASED!

Posted by [Wild1](#) on Wed, 16 Jul 2003 21:49:46 GMT

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The texture Kinda reminded me of a castle. I think plain white with a blue stipe going horizontal would be fine.

This map was laggy as hell. That needs to be fixed.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Vitaminous](#) on Thu, 17 Jul 2003 03:01:20 GMT
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We need more stuff too...let's do a month project, but we need some good mappers/modellers in...

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [CNCWarpath](#) on Thu, 17 Jul 2003 03:06:04 GMT
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The Maps textures are VERY poor and could definatly be redone, there are some map problems where vertex's do not meet.

The map could do with some proper Prop's to give it a more feel, you just didnt spend enough quality time on it.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Sir Phoenixx](#) on Thu, 17 Jul 2003 03:09:39 GMT
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AprimeWe need more stuff too...let's do a month project, but we need some good mappers/modellers in...

I'm doing a bunch of computers/TVs/etc. for another mod, I could donate them (For a computer/electronics shop). I also have a few "antique" vases, lamps, tables and chairs that I've done, or am doing for another mod that I could also donate for this (You can make one of the shops an antique shop, and make dozens of vases/lamps/tables/chairs by taking the few I donate and add several variations of skins for each model).

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [PsycoArmy](#) on Thu, 17 Jul 2003 16:21:07 GMT
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hum i made a mall map ages ago, i never released it because i developed a strange mental problem when i dont liek releasing tihngs because i might get flamed or peopel might notl ike my work... dunno y

but i made mine with all shop textures and moving elevators, i was owrking on lifts and i have some good stairways made but ohwell.

la la la

PA

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [xSeth2k2x](#) on Thu, 17 Jul 2003 16:28:29 GMT
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<OT>hey pyso, long time no see

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [TheMouse](#) on Fri, 18 Jul 2003 02:50:27 GMT
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im downloading the map now... i wish i could make maps too.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [TheMouse](#) on Fri, 18 Jul 2003 03:10:34 GMT
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wow... the download site isn't loading...

can someone send it to me through AIM or MSN or email it to me or something?

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Vitaminous](#) on Fri, 18 Jul 2003 04:58:53 GMT
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PsycoArmyhum i made a mall map ages ago, i never released it because i developed a strange mental problem when i dont liek releasing tihngs because i might get flamed or peopel might notl ike my work... dunno y

but i made mine with all shop textures and moving elevators, i was ovrking on lifts and i have some good stairways made but ohwell.

la la la

PA

please send it to me! I wanna see

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [TheMouse](#) on Fri, 18 Jul 2003 18:04:14 GMT
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AprimePsycoArmyhum i made a mall map ages ago, i never released it because i developed a

strange mental problem when i dont liek releasing tihngs because i might get flamed or peopel might notl ike my work... dunno y

but i made mine with all shop textures and moving elevators, i was ovrking on lifts and i have some good stairways made but ohwell.

la la la

PA

please send it to me! I wanna see

same

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [PsycoArmy](#) on Sat, 19 Jul 2003 10:56:16 GMT
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hum i dunon i kinda got bored when i was making trhe elevator, i made 100s of boxes and i was making a aniamtion so they would move like normal elvetors and u would be able to get a free lift lol, i dont really like it much but if u peopel want iti ll finish it.

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Vitaminous](#) on Sat, 19 Jul 2003 18:33:56 GMT
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YES! =D

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Infinint](#) on Sun, 20 Jul 2003 07:59:32 GMT
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i havent even played your map and i havent read the posts eather (if this seems out of place) but i know that your stores are just slots with sings over them and you only used at least one of the many models i made (hopefully you used the cash register and put me in the credits) i know cuz i only sent you one! i go to play your map now

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [Infinint](#) on Sun, 20 Jul 2003 08:08:09 GMT
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you map wont down load i think its defective i think you should give more then on source to

downlaod your map like this

down load my new DM map at
http://galileo.spaceports.com/~tibevo/C&C_RAmap.zip
or
http://susr.sdsites.net/downloads/C&C_RAmap.zip
get it now!

most likely becuse
<http://susr.sdsites.net/> was deleted so try some more link for your map

Subject: .
Posted by [Lynqoid](#) on Sun, 20 Jul 2003 10:36:36 GMT
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i see ur advertising ur map thier infinint.....

Subject: THE SHOPPING MALL IS RELEASED!
Posted by [PsycoArmy](#) on Sun, 20 Jul 2003 11:22:26 GMT
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yeh i recon, i just told people i was making 1 a while ago, u should satrt a new thread for ur map.

Subject: Re: .
Posted by [Infinint](#) on Sun, 20 Jul 2003 20:56:14 GMT
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Lynqoidi see ur advertising ur map thier infinint.....
yes, yes i am
and yes i have made a trend. ill give you a link if you wana post something in it to make it go to the top agean. (if you havent played it yet just say its a very good map)
<http://www.n00bstories.com/renforums/viewtopic.php?t=5632>
