Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Fri, 29 Aug 2003 04:23:50 GMT

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STOP THOSE CHEATERS !

Ok i got a hold of this Final Renegade thingy and ive had alittle play about with it and found out how to stop cheaters who are using this cheat while your in game purchase a mammoth tank (if the coast is clear from cheater) get in it and start firing the seconday weapon.. this causes the cheaters FPS to go down to 0 and eventually they will loose connection you can also make the cheaters lag buy being a rocket guy or gunner and agian keep firing. This is simply because the cheat has fast fire in it and i think they went abit OTT with the mammoth buy giving it too many rockets the game cant cope. Hope this helps.......

For those of you that dont yet know what final renegade is:

The benefits of this Cheat are as follows:
1. Several characters have will have unlimited ammo.
2. These characters can kill anything (aside from buildings) with only a few shots.
3. Combined with the big head mod, you become invincible on Renegade.
4. Bonus 29 BIG HEADS never before Released Included.
5. Several characters will have Full automatic weapons, "Machine gun type".
6. Hotwires Repair Buildings and Vechs in 1 Second and can dissarm becons in 1 second.
7. When you are the host of the game, buildings can be killed with merely two shots,
but this is only the case when YOU ARE THE HOST.

Subject: How to stop Final Renegade Cheaters !
Posted by IceSword7 on Fri, 29 Aug 2003 04:42:45 GMT

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you dont need have final renegade to do that all u need to do is get in a mammy and shoot. not htat hard...works for grenaders too.

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Fri, 29 Aug 2003 04:59:55 GMT

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yeah i know thats what i mean... if you playing in a renegade server and u know theres a cheat present buy a mammy and shoot as much of the secondary weapon as possible when you do this it leaves these white glowing balls behind these are what make it lag only for the cheaters and only the cheaters can see this ball the closer they get to these balls the lower the FPS goes.

Heres a screeny http://www.uploadit.org/files/290803-balls.JPG

Subject: How to stop Final Renegade Cheaters !
Posted by Ferhago on Fri, 29 Aug 2003 08:55:08 GMT
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Woudlnt a hack like that cause the zero bug?

Subject: How to stop Final Renegade Cheaters !
Posted by Sk8rRIMuk on Fri, 29 Aug 2003 08:59:19 GMT
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FerhagoWouldnt something like this cause the zero bug?

Yup it does and the Final Renegade cheat is so poor quality it suffers from the 0 bug a hell of a lot.

I played 3 games with the cheate (all hosted by myself with players who knew I was using the cheat) and it sucks for the 0 bug because I had the 0 bug 2 of 3 games.

It's the big head mods I am scared of not final renegade because most noobs will give up on final renegade because of the 0 bug.

Subject: How to stop Final Renegade Cheaters !
Posted by warranto on Fri, 29 Aug 2003 09:07:49 GMT
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lol... guess it turns out the bug everyone was complaining about was actually a blessing in disguise.

Subject: How to stop Final Renegade Cheaters !
Posted by Ferhago on Fri, 29 Aug 2003 09:08:14 GMT
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Oh I thought this was new. Its just some stupid little objects ddb mod isnt it

---

Subject: How to stop Final Renegade Cheaters !
Posted by Sk8rRIMuk on Fri, 29 Aug 2003 09:39:15 GMT
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FerhagoOh I thought this was new. Its just some stupid little objects ddb mod isnt it

Yup.... So with RenGuard I should hope it would be easily stropable .

The big heads mod is also just modified models, and the only seperate applications are aimbots with 0% accuracy so I think RenGuard should do good against them .

Subject: How to stop Final Renegade Cheaters !
Posted by Ferhago on Fri, 29 Aug 2003 10:13:09 GMT
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The thing is. I like my custom weapon models. I dont wanna lose em. Is renguard gonna block all models or just charcter models?

Subject: How to stop Final Renegade Cheaters !
Posted by Crimson on Fri, 29 Aug 2003 11:32:08 GMT
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No, we're not stopping all mods, just the ones that allow a player to cheat. We already have hundreds of approved models and skins that [HLOW]Tomten has compiled, and of course plenty of blacklisted mods. It might be rocky at first getting mods approved but you have only the cheaters to blame.

Subject: How to stop Final Renegade Cheaters !
Posted by kawolsky on Fri, 29 Aug 2003 14:47:07 GMT
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c130drop mods won`t be blocked will they?
that`ll be the end of aimbots drop mods

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Fri, 29 Aug 2003 21:29:58 GMT
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I dont think it will stop CNC130 Drop Files cos only the host uses them.

Subject: How to stop Final Renegade Cheaters !
Posted by spreegem on Fri, 29 Aug 2003 21:37:37 GMT
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What if you have made skins, but don't want anyone else to have them, but you??

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Fri, 29 Aug 2003 22:05:54 GMT
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wouldnt work seems like the only way round this is to scrap the whole thing using skins in renegade   in order for cheat free games this is a sacrifice you might have to consider

---

Subject: How to stop Final Renegade Cheaters !
Posted by spreegem on Fri, 29 Aug 2003 22:17:41 GMT
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We would only have to dis allow certain skins, like changing what the sniper thing looks like when zoomed in. We wouldn't have to not allow all skins, because they are not what the big heads are, they are more than just skins.

Subject: How to stop Final Renegade Cheaters !
Posted by Majiin Vegeta on Fri, 29 Aug 2003 22:22:54 GMT
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anything to stop the cheaters.. even if you have to stop the use of all skins

---

Subject: How to stop Final Renegade Cheaters !
Posted by ohmybad on Fri, 29 Aug 2003 22:24:51 GMT
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If your on gdi or nod and some guy has the big head cheat, Be a havoc or sukera and change the skin. I tested it with the big head cheat. The head shrinks when you switch it.

Subject: How to stop Final Renegade Cheaters !
Posted by Dishman on Fri, 29 Aug 2003 22:26:41 GMT
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Personally, I don't think that clear scope view is that bad... considering that it merely takes out small blind spots and get rid of the green crap... Meh, I wouldn't care either way. But the skins that make all players have those bright colors and target on them and stuff... that's just dumb because it doesn't improve the accuracy of the sniper, considering that the players don't have a whole lot of camoflauge to begin with... So I guess skins could be a choice that can go either way, but many will contest because it adds variation to the game as long as it's not overboard.

Subject: How to stop Final Renegade Cheaters !

Posted by [xSeth2k2x](#) on Fri, 29 Aug 2003 22:35:53 GMT
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dling it jsut too look isnt a good idea.

screwe dup my comp........

it access registry

Subject: How to stop Final Renegade Cheaters !
Posted by [sjezk3](#) on Fri, 29 Aug 2003 23:16:56 GMT
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about the big head thing hummm... theres more than 1 big head cheat and others that are similar i
have one that draws a box above certain charectors i also have one that makes heads 10 times
bigger some skins dont work for diffrent bighead cheats its not really avoidably as far as i can see

---

Subject: How to stop Final Renegade Cheaters !
Posted by [spreegem](#) on Sat, 30 Aug 2003 00:49:18 GMT
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I don't want to tell people how to create the big head cheat, but it isn't a skin that makes the head
big.

Subject: How to stop Final Renegade Cheaters !
Posted by [Jaspah](#) on Sat, 30 Aug 2003 01:43:27 GMT
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I know what it is, Too....

Subject: How to stop Final Renegade Cheaters !
Posted by [Crimson](#) on Sat, 30 Aug 2003 04:34:17 GMT
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http://www.renguard.com

There will be blacklisted skins/addons, and approved skins/addons. Anything that falls into the
unknown category will have to be approved. You don't have to make your skins publically
available to get on the good list.

Subject: How to stop Final Renegade Cheaters !
Posted by phantom on Sat, 30 Aug 2003 09:24:13 GMT
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wouldnt it be easier just to have a blacklist of known cheat skins/mods instead of having everything 'authorized'. this type of blacklist would not only be smaller and faster (if im correct in guessing on how this program checks for said cheats/mods) but then every person who makes their own skins wouldnt have to submit their skins for approval. and if another cheat/mod was made either someone in the community would find it and submit it. or very very few people would have it, which has been the case for most of these for a long time.

Subject: How to stop Final Renegade Cheaters !
Posted by Crimson on Sat, 30 Aug 2003 09:42:14 GMT
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That wouldn't work, because then anyone with a little knowledge could easily modify a couple pixels of an existing cheat and it won't have the same checksum.

Subject: How to stop Final Renegade Cheaters !
Posted by Darkre1gn on Sat, 30 Aug 2003 15:21:37 GMT
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Is there a way to lag cheaters out when you're on nod?

Subject: How to stop Final Renegade Cheaters !
Posted by Nightma12 on Sat, 30 Aug 2003 15:55:39 GMT
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cant you just blacklist the W3D names?   /me has to send in ALL of his skins   its gonna take AGES

Subject: How to stop Final Renegade Cheaters !
Posted by coolmant on Sat, 30 Aug 2003 16:36:46 GMT
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So cheats for Ren now exist? Dear lord...

Subject: How to stop Final Renegade Cheaters !
Posted by exnyte on Sat, 30 Aug 2003 16:55:29 GMT
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Nightma14cant you just blacklist the W3D names?   /me has to send in ALL of his skins   its gonna take AGES

Well....
Crimsonhttp://www.renguard.com

There will be blacklisted skins/addons, and approved skins/addons. Anything that falls into the unknown category will have to be approved. You don't have to make your skins publically available to get on the good list.

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Sat, 30 Aug 2003 20:28:03 GMT
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Darkre1gnIs there a way to lag cheaters out when you're on nod?

yeah use a Rocket launcher guy !

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Sat, 30 Aug 2003 20:30:25 GMT
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Im just wondering on the softwere side of things whats being done to stop Aimbots wallhacks and speed hacks will rengaurd stop these too???

Subject: How to stop Final Renegade Cheaters !
Posted by dufis791 on Sat, 30 Aug 2003 21:44:12 GMT
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the only cheat i would ever use would b the unlimited amo. thats not much of a cheat neway, u still would have to reload, hopefully, no reload=not realistic at all. yea, i know, unlimited amo aint realistic eather, but who would only carry 5 clips (one already loaded) of 100 rounds each?!?!?!? but most other cheats can really affect the score horribly, and i dont like those, hatem, renguard will b nice. i saw the 0 bug once,it didnt happent to me though, some other player, and somehow i couldnt die, and he couldnt either. it was odd, i think there was a cheater, then he/she left leaving the cheat bhind.

Subject: How to stop Final Renegade Cheaters !
Posted by spreegem on Sun, 31 Aug 2003 21:55:32 GMT
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Wy would we have to get skins aproved?? Is it because people make some characters bright

colors, or the c4, a bright color or something?

Subject: How to stop Final Renegade Cheaters !
Posted by dufis791 on Sun, 31 Aug 2003 21:58:03 GMT
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prob....ive seen a C4 skin where they had warning lables on them, but floresence?!?!?! thats wrong!

Subject: How to stop Final Renegade Cheaters !
Posted by EnderGate on Mon, 01 Sep 2003 06:02:15 GMT
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No-one can do the impossible, it is just that ...

... Anything is possible.

Our Anti-Cheat2.0.pkg is blocking the .ddb file and the BH W3D files...

There is a way for your Admin's to block the so-called finial cheat.

ah, why am I wasting my time, most of your probally want to cheat.
If not, have your Admin's check our board for the scoop...

EnderGate
http://www.ozclan.com
If your not playing with us, your playing with n00bs... :)-~

Subject: How to stop Final Renegade Cheaters !
Posted by PsY on Mon, 01 Sep 2003 16:34:29 GMT
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FerhagoWoudlnt a hack like that cause the zero bug?

0 bug is easily removed. Just need to know how.

Subject: How to stop Final Renegade Cheaters !
Posted by Majiin Vegeta on Mon, 01 Sep 2003 17:03:10 GMT
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PsYFerhagoWoudlnt a hack like that cause the zero bug?

---

0 bug is easily removed. Just need to know how.

and of course you know... :rolleyes:

Subject: How to stop Final Renegade Cheaters !
Posted by Aircraftkiller on Mon, 01 Sep 2003 17:05:45 GMT
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Of course he does, he's on the global blacklist because of cheating the game. Good riddance, too.

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Mon, 01 Sep 2003 21:52:18 GMT
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AircraftkillerOf course he does, he's on the global blacklist because of cheating the game. Good riddance, too.

Theres a global blacklist ?? i thought it was just something you guys came up with just so that you could scare the n00bs lol whos on the list so far??

Subject: How to stop Final Renegade Cheaters !
Posted by Xtrm2Matt on Mon, 01 Sep 2003 21:58:54 GMT
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..so what if you dont install this? 'RenGuard' won't effect the person.

Quote:How is RenGuard supposed to stop cheating?
The client-side of the application is a small executable that maintains a low-bandwidth connection to a master server which validates any mods or add-ons you want to use with Renegade. The RenGuard client scans all add-ons in your Data directory and reports back a unique number that identifies the file you're using. This is reported to the master server and your attempt to connect to the Renegade server is either accepted or rejected.

Unless i read it wrong and theres a server-side application that checks?

Subject: How to stop Final Renegade Cheaters !
Posted by Halo38 on Mon, 01 Sep 2003 22:08:28 GMT
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I was playing on renstation last night the map was conquest winter, and randomly players were given full health and armour this was happening to both sides it happend to me twice, the first time i'm sure someone shot me form behind (ramjet round)

Could this be an simalar cheat?

A few of the regulars were playing it down saying it was a glitch but i've never come across it before???

Subject: How to stop Final Renegade Cheaters !
Posted by PsY on Mon, 01 Sep 2003 22:09:20 GMT
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ACK I could name ten people on here who were using it with me for a day. FYI I dont use it nemore, but whatever u can fall into ACKs propoganda sense he makes maps. like omg!11

Subject: How to stop Final Renegade Cheaters !
Posted by Majiin Vegeta on Mon, 01 Sep 2003 22:28:37 GMT
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PsYACK I could name ten people on here who were using it with me for a day. FYI I dont use it nemore, but whatever u can fall into ACKs propoganda sense he makes maps. like omg!11

its the fact you USED it for a day

"I could name ten people on here who were using it with me for a day"

please name them.. i can then add there names to my list

Subject: How to stop Final Renegade Cheaters !
Posted by sjezk3 on Mon, 01 Sep 2003 22:33:50 GMT
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whats the point in banning people and sticking them on a blacklist theres so many cheaters at the moment i dont think its worth doing cos the list is never gonna end and dont forget it might seem like someone is cheating by killing aload of players and they get banned and wrongfully blacklisted to you might aswell scrap the whole idea and wait for the right kinda anti-cheat softwear :rolleyes:

Subject: How to stop Final Renegade Cheaters !
Posted by Majiin Vegeta on Tue, 02 Sep 2003 01:14:41 GMT
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sjezk3whats the point in banning people and sticking them on a blacklist theres so many cheaters at the moment i dont think its worth doing cos the list is never gonna end and dont forget it might

---

seem like someone is cheating by killing aload of players and they get banned and wrongfully blacklisted to you might aswell scrap the whole idea and wait for the right kinda anti-cheat softwear :rolleyes:

becuase those names / static IPs we get will be banned for aslong as that ban list on the server exsists....

Subject: How to stop Final Renegade Cheaters !
Posted by Crimson on Tue, 02 Sep 2003 05:31:36 GMT
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Xtrm2Matt..so what if you dont install this? 'RenGuard' won't effect the person.

Quote:How is RenGuard supposed to stop cheating?
The client-side of the application is a small executable that maintains a low-bandwidth connection to a master server which validates any mods or add-ons you want to use with Renegade. The RenGuard client scans all add-ons in your Data directory and reports back a unique number that identifies the file you're using. This is reported to the master server and your attempt to connect to the Renegade server is either accepted or rejected.

Unless i read it wrong and theres a server-side application that checks?

Well, I wouldn't have had to specify client-side if there wasn't a server side as well, plus I mentioned a master server.

Subject: How to stop Final Renegade Cheaters !
Posted by warranto on Tue, 02 Sep 2003 06:03:10 GMT
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PsYACK I could name ten people on here who were using it with me for a day. FYI I dont use it nemore, but whatever u can fall into ACKs propoganda sense he makes maps. like omg!11

You are one of the main supporters -actually encouraging people to downlaod and spread it- of the cheat... using it or not, thats reason enough. Even if you don't use it any longer, your just as guilty.