
Subject: Vloctboky's (Or whatever his name is.) CTF Script
Posted by [Jaspah](#) on Sun, 01 Feb 2004 14:17:55 GMT

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I was wondering where you could download the script for the CTF. Just like on the Black-Cell CTF server.

I really would like this script for my new server.

Subject: Vloctboky's (Or whatever his name is.) CTF Script
Posted by [General Havoc](#) on Sun, 01 Feb 2004 17:42:21 GMT

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It's built into the map. CTF mode is built into a map by using the custom CTF scripts written by Dante, packaged in the dll by Jonathan Wilson.

You can download vloktboky's map somewhere and host it on your server as long as you have the scripts installed. Other than that you need to make the map yourself.

Subject: Vloctboky's (Or whatever his name is.) CTF Script
Posted by [ccfan4326](#) on Sun, 01 Feb 2004 18:11:08 GMT

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Vloktboky made a CTF map using Dante's scripts a few months ago, but BCServ3 runs custom scripts written solely by vloktboky which enable server side CTF using WS maps.

Subject: Vloctboky's (Or whatever his name is.) CTF Script
Posted by [Jaspah](#) on Sun, 01 Feb 2004 18:16:21 GMT

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All I want is what the Black-Cell servers use for the CTF. If you can't give me this because it's not public or whatever it's okay.

Subject: Vloctboky's (Or whatever his name is.) CTF Script
Posted by [ccfan4326](#) on Sun, 01 Feb 2004 18:26:04 GMT

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It's not publicly available, sorry.

Subject: Vloctboky's (Or whatever his name is.) CTF Script

Posted by [Jaspah](#) on Sun, 01 Feb 2004 20:20:23 GMT

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Oh, okay. Someone can delete this thread now.

Subject: Vloctboky's (Or whatever his name is.) CTF Script

Posted by [Blazer](#) on Sun, 01 Feb 2004 22:19:37 GMT

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It's not built into the map. Vloktboky figured out a way to add CTF to any standard map via scripts.
EDIT: not just any "standard" map. Any map period.

Subject: Vloctboky's (Or whatever his name is.) CTF Script

Posted by [Whitedragon](#) on Mon, 02 Feb 2004 00:27:07 GMT

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we dont plan on releasing it because it needs special code in the server regulator/admin program to host message when someone takes the flag/flag is capped/flag is returned.
